



Simposio internazionale

“Il mentoring: una via per sostenere la qualità dell’apprendimento e dell’insegnamento”
Palermo, June 15-16, 2023

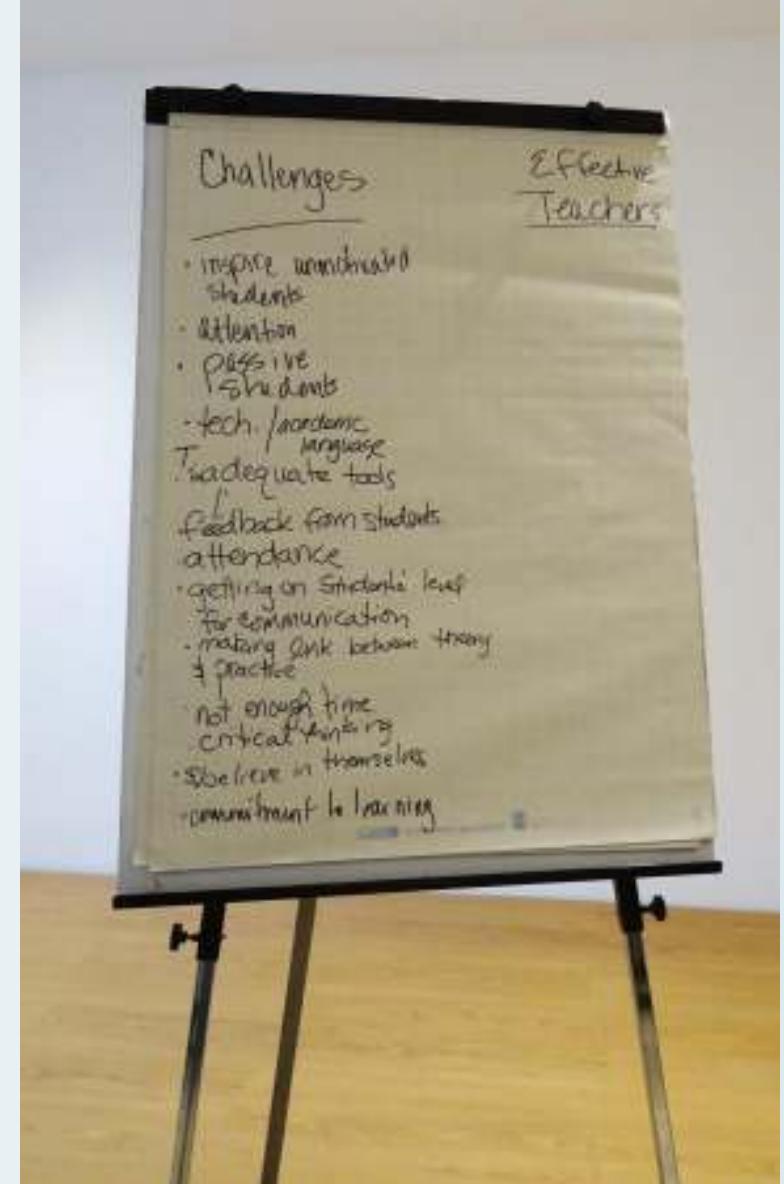
Challenges in Teaching and learning innovation: the support of the “Progetto Mentore”

Vincenzo La Carrubba, Elisabetta Oddo, Maria A. Ragusa

Challenges in teaching and learning innovation

Innovation, Active learning,
Student-based learning

Exit comfort zone



«Progetto mentore per la didattica»

The “Progetto Mentore” of the University of Palermo affects teaching quality
in many ways:

- through peer mentoring,
- by offering training, seminars and workshops,
- by contributing to establish a strong sense of community.



The support of the “Progetto Mentore”

La partecipazione al Progetto Mentore ti ha portato ad introdurre delle innovazioni didattiche nei tuoi insegnamenti?



Quali delle attività proposte dal Programma Mentore hanno influenzato maggiormente l'introduzione di attività innovative?



● Si	62
● No	6

Mentoraggio	28
Seminari	39
Workshop residenziale	34

Active learning

Active learning is: “anything that involves students in **doing** things and **thinking about the things they are doing**” (Bonwell & Eison, 1991).

‘Active learning’ helps students learn better by engaging them physically.

Though students felt as if they learned more through traditional lectures, they actually learned more when taking part in classrooms that employed so-called active-learning strategies.

Teachers' point of view

Professors

- have to **reprogram** their course and lectures to actively involve their students and **plan the activities**;
- may have **prejudices** against changing a well-established course and **cutting the contents of the syllabus**;
- may consider Active Learning methods as **not appealing or suitable for undergraduate students**.

“I should keep lecturing because I've always lectured and that's always been fine”

Teachers' point of view



I Workshop Progetto Mentore 2018

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What have we
learned from
«Progetto Mentore»?

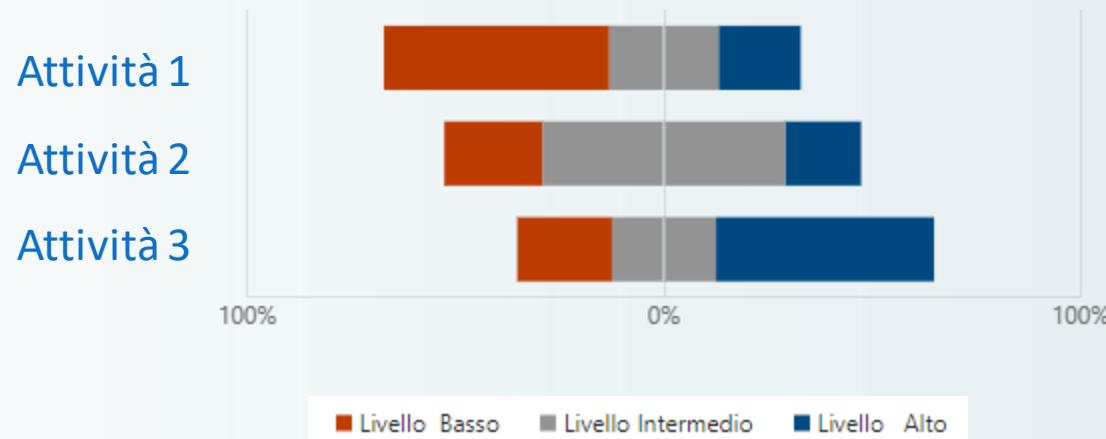
Deciding to start an innovation process

It can be a step-by-step process, starting from simple techniques and gradually increasing the level of complexity of chosen activities and methods.

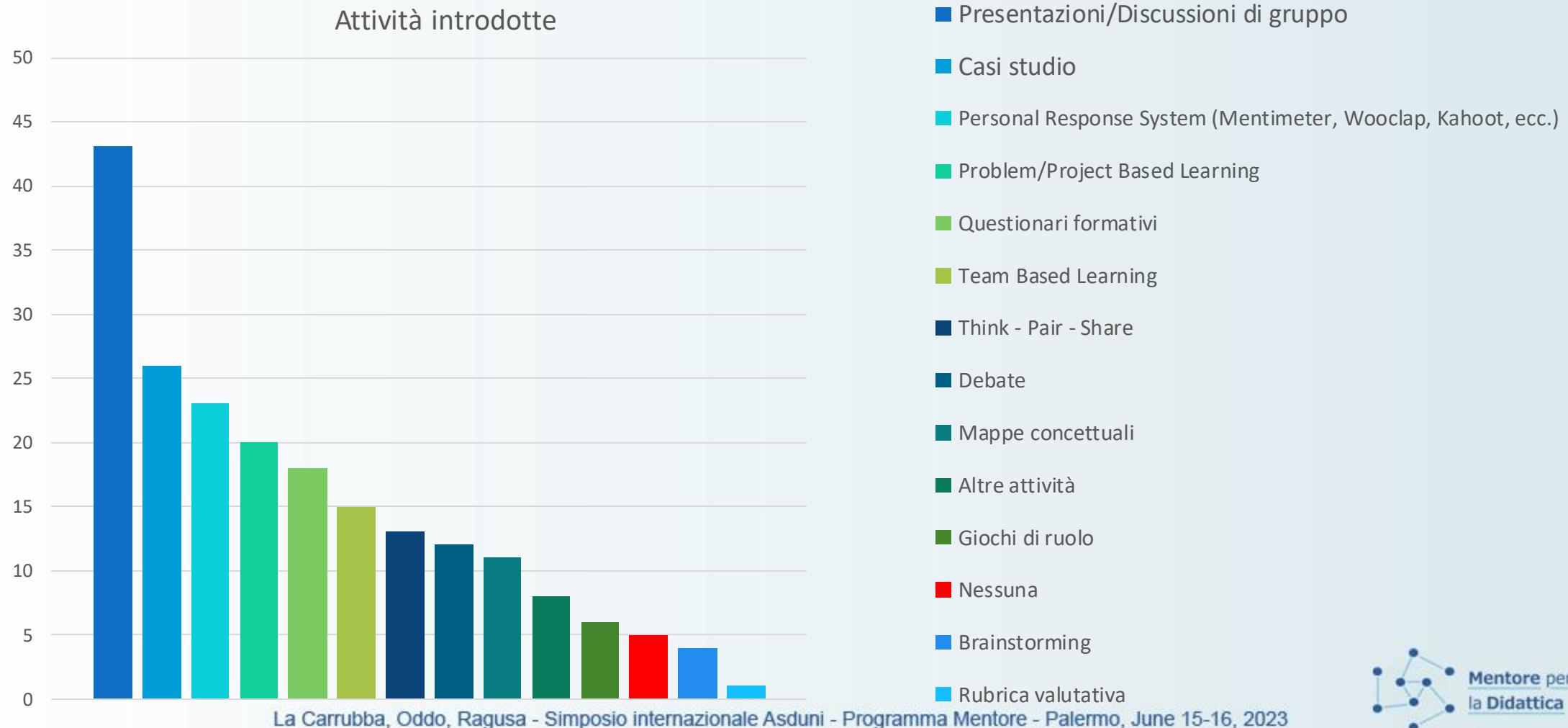
Complessità bassa	Complessità media	Complessità alta
Think-Pair-Share	Presentazioni di gruppo	Casi studio
Brainstorming	Giochi di ruolo	Team Based Learning
Quiz formativi	Debate	Problem Based Learning
PRS (Kahoot, Mentimeter, ecc.)	Mappe concettuali	Project Based Learning

Se hai introdotto delle attività, quale livello di complessità hanno?

(Indica fino a 3 attività con tre livelli di complessità, pensando a quelle che usi più di frequente)



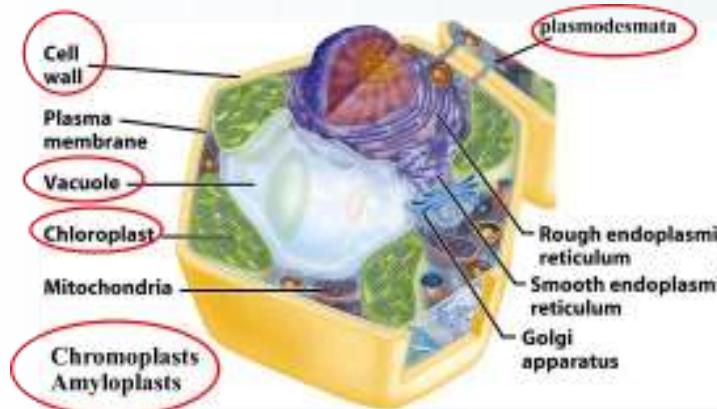
Quali delle seguenti attività hai introdotto?



Slide evolution from passive to active learning

Low complexity

In che cosa differisce una cellula vegetale da una cellula animale?



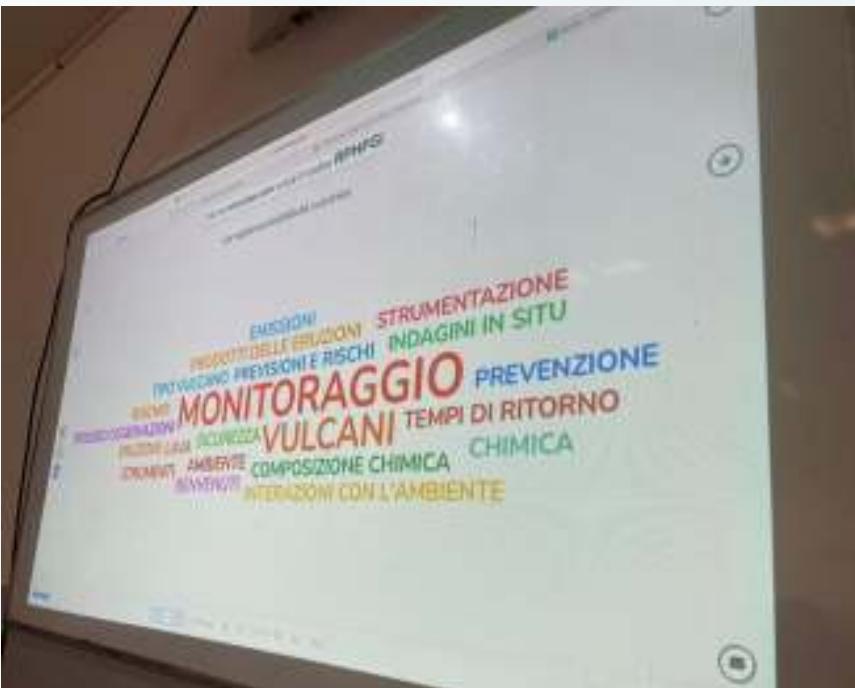
Vai su wooclap.com e usa il codice **OZDTIB**

Piattaforma questa figura di una cellula vegetale.

The plant cell diagram with numbered blue circles (1 through 8) placed around it, intended for students to draw lines from the labels to the correct numbered circles.

Formative Quizzes/Surveys and Computer-based Interaction Systems

Low complexity



LM Georischi e Georisorse



Think-pair-share

Low complexity



II Workshop Progetto Mentore 2019

Realia

Intermediate complexity

“Objects and material from everyday life used as teaching aids”
[Oxford dictionary (OED)]

LT Scienze Biologiche



Manipulation in Teaching and Learning

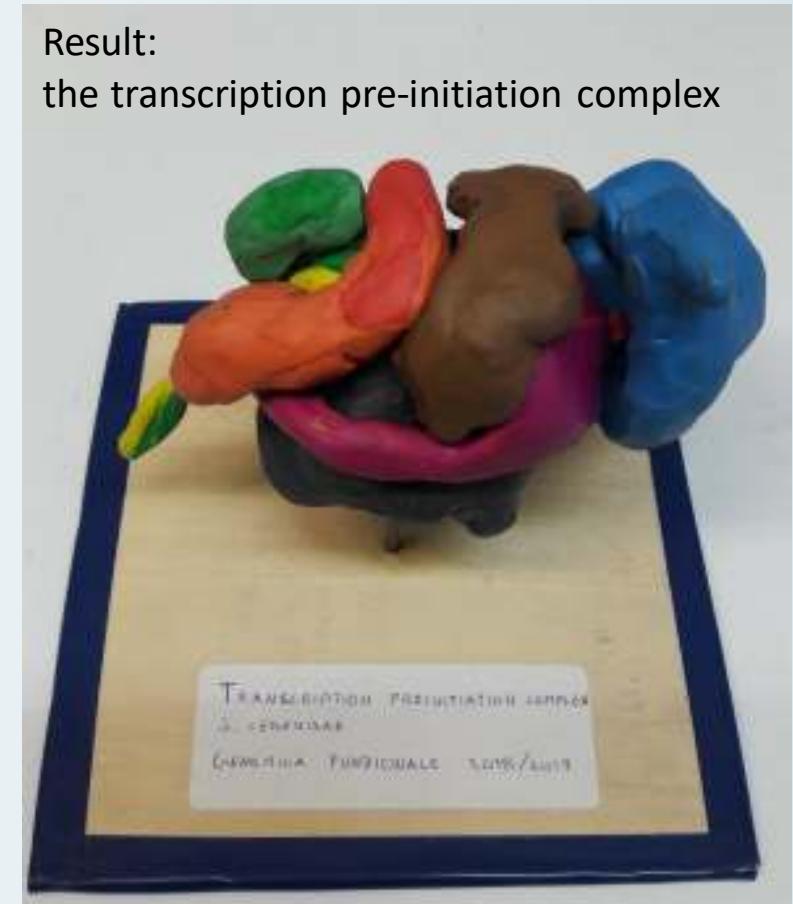
Intermediate complexity



Modelling kits preparation

The use of plasticine modelling as a method of teaching and learning 3D structures

Colored plasticine was used for making 3D protein complex models with the aim of presenting an alternative method in teaching molecular structures.



Debate

Intermediate complexity



LT Chimica

Collaborative/cooperative learning

Intermediate complexity



II Workshop Programma Mentore 2019



V Workshop Programma Mentore 2022

Problem or Project Based Learning

High complexity

The collage illustrates the Problem or Project Based Learning (PBL) process. On the left, a flowchart titled 'I 7 salti' (The 7 steps) outlines the stages: 1. Salto 1: Classificare i termini; 2. Salto 2: Identificare il problema (brainstorming); 3. Salto 3: Organizzare le azioni congiunte; 4. Salto 4: Formulare ipotesi esplicative e iniziativa; 5. Salto 5: Individuare gli argomenti di studio; 6. Salto 6: Studio indipendente - cercare informazioni ai fini del gruppo; 7. Salto 7: Organizzare e verificare le nuove informazioni. In the center, a slide titled 'PBL: LA GATTA SABRINA' presents a problem scenario: 'La gatta Sabrina cadde dal trentaduesimo piano di un grattacielo di New York.' Below the slide is a cartoon illustration of a cat falling from a tall building. The bottom half of the collage shows photographs of participants in a workshop setting, with one person speaking and others listening attentively.

IV Workshop Progetto Mentore 2021

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Embodied Learning: “Anatomy of pilates”

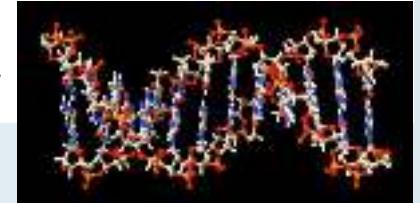
Creativity



LT Scienze Biologiche

Role play: Theater in teaching and learning applied to molecular biology

Creativity

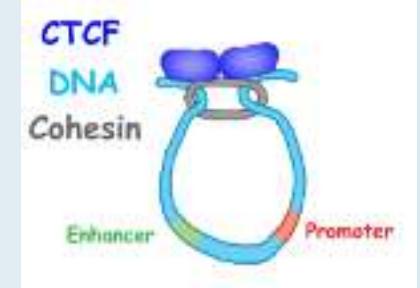


Chromatin remodeler



Remodeler in action! (20 sec video)

Gene transcription activation set (in the nucleus of a cell).
The students represent proteins, the rope represents the DNA.



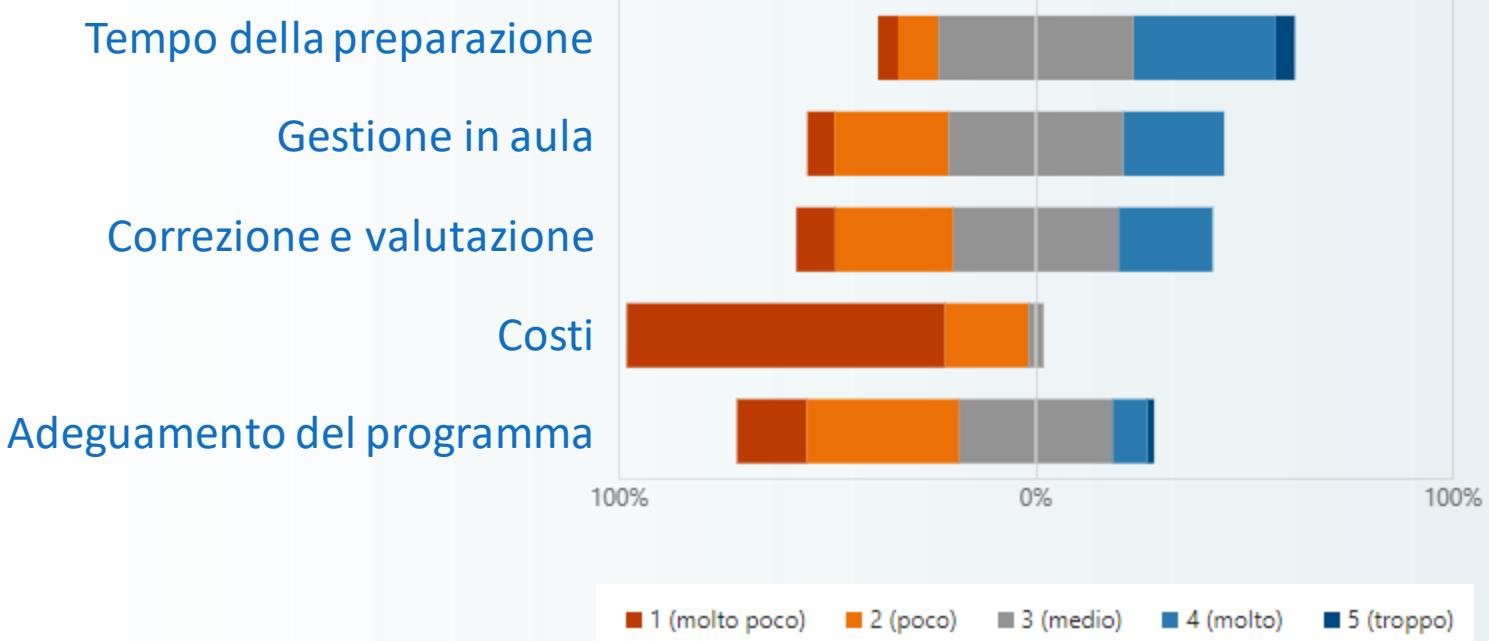
Chromatin loop cartoon



Histone octamer
(nucleosome costume)



Quanto è stata impegnativa l'introduzione delle attività innovative?



Riproporresti le attività che hai introdotto?



Si	49
Alcune si	13
No	1

Students' point of view

Students have to

- actively participate,
- collaborate with their peers and teacher,
- study constantly during the course.

“Often, students seemed genuinely
to prefer smooth-as-silk traditional lectures”
[Deslauriers, director of science teaching and learning, Harvard]

Students' point of view

Students may

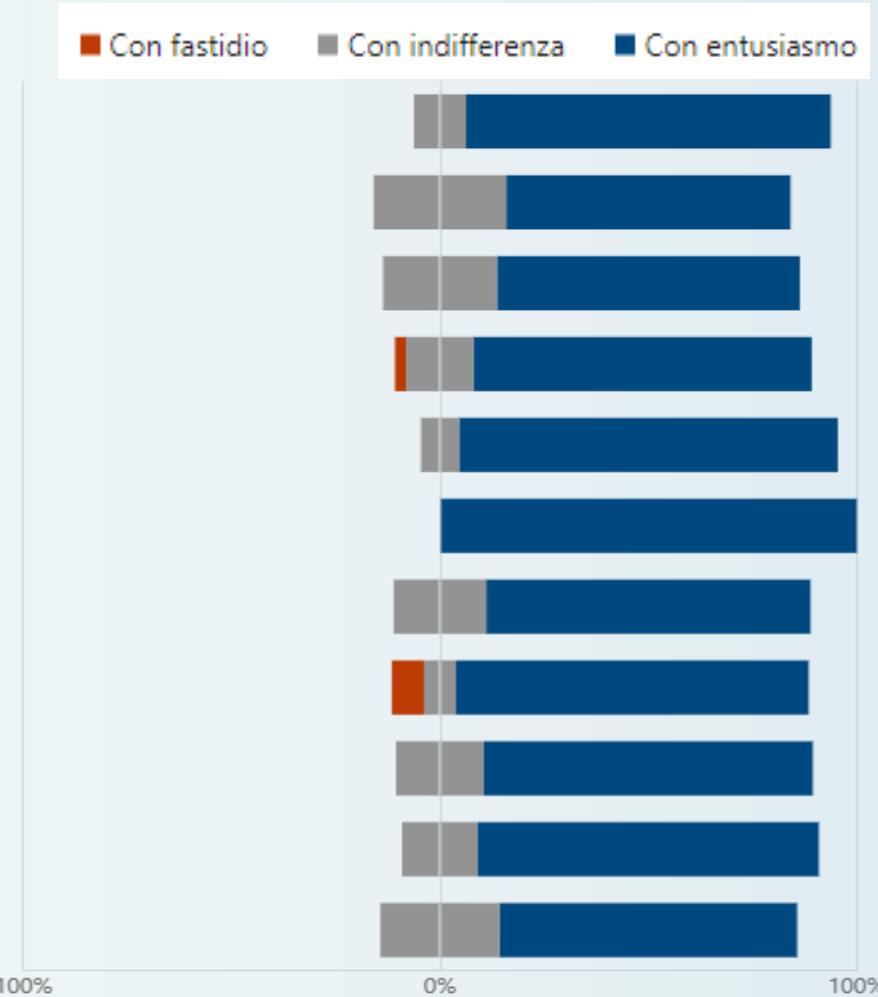
- resent having to expose themselves in front of their fellow students and their professor;
- not like to program their study and full involvement in the course activities with continuity.

"Active learning can both increase and decrease students' anxiety depending on the way it is implemented"

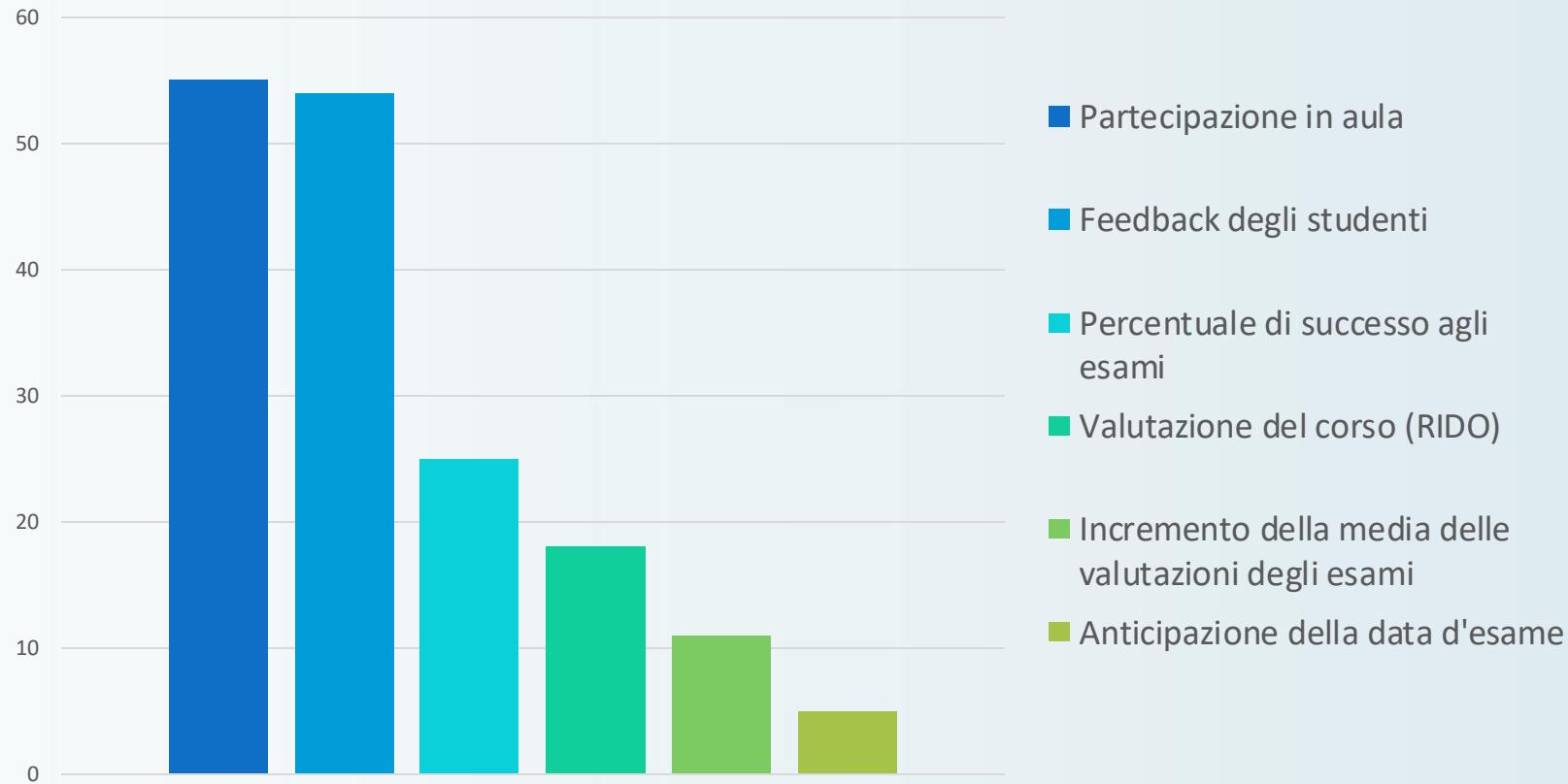
Cooper et al. International Journal of STEM Education (2018)

Come pensi che gli studenti abbiano accolto le attività che hai introdotto?

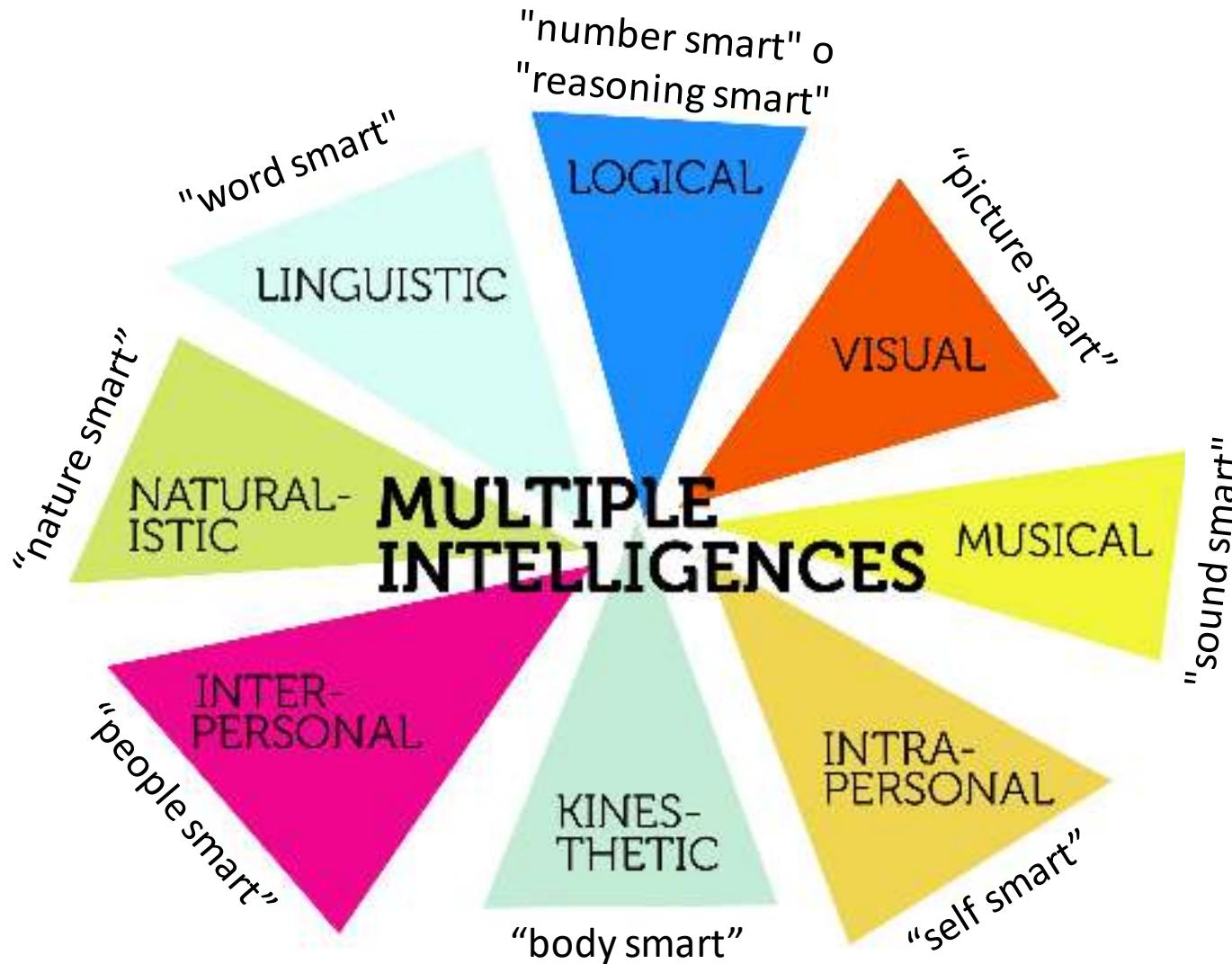
- Think - Pair - Share
- Personal Response System
- Questionari formativi
- Presentazioni/Discussioni di gruppo
- Debate
- Giochi di ruolo
- Mappe concettuali
- Team Based Learning
- Problem/Project Based Learning
- Casi studio
- Altre attività



Su quali parametri basi la tua valutazione del successo delle attività introdotte?



Different kinds of activities can be chosen and structured in order to respect and involve students with different types of intelligence



Intelligenza
Esistenziale, o
"cosmic smart"

Multiple Intelligences Test

Maria



Lisa



Enzo



Test sulle Intelligenze Multiple (idrlabs.com)

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Pros of innovation

Motivation

Engagement

Multiple intelligences

Exam success rate

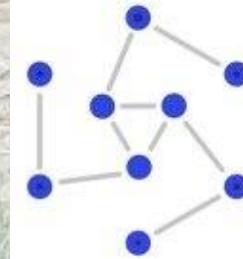
Team building improvement

Long-term retention of knowledge



Fun for students and teachers

Thanks!



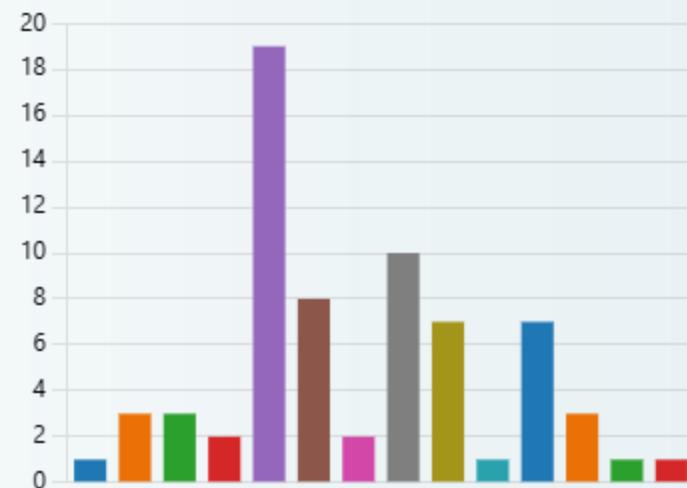
Mentore per
la Didattica



Form results

A che area disciplinare appartieni?

- Area 01 - Scienze matematiche ... 1
- Area 02 - Scienze fisiche 3
- Area 03 - Scienze chimiche 3
- Area 04 - Scienze della terra 2
- Area 05 - Scienze biologiche 19
- Area 06 - Scienze mediche 8
- Area 07 - Scienze agrarie e veter... 2
- Area 08 - Ingegneria civile e Arc... 10
- Area 09 - Ingegneria industriale ... 7
- Area 10 - Scienze dell'antichità, ... 1
- Area 11 - Scienze storiche, filos... 7
- Area 12 - Scienze giuridiche 3
- Area 13 - Scienze economiche e... 1
- Area 14 - Scienze politiche e soc... 1



Da quanti anni partecipi al Progetto Mentore?



● 1-2	16
● 3-5	36
● Più di cinque	16